

Attributes

_____ / _____
spent *total*
 score cost dice

Physical

Agility			
Fortitude			
Might			

Mental

Learning			
Logic			
Perception			
Will			

Social

Deception			
Persuasion			
Presence			

Extraordinary

Alteration			
Creation			
Energy			
Entropy			
Influence			
Movement			
Prescience			
Protection			

Feats

_____ / _____
spent *total*
 Name cost

Weapons & Armor

Melee	
Ranged	
Armor Name	Armor Type

Player Name _____ Character Name _____
 Archetype _____ Level _____ Experience _____
 Description _____



Guard

Agility	_____
Might	_____
Armor	_____
Feats	_____
+	10

Legend

Hit Points

Max	_____
2 x (Fort+Will+Pres)+10	
Lethal	_____
Current	_____

Toughness

Fortitude	_____
Will	_____
Feats	_____
+	10

Wealth

Resolve

Presence	_____
Will	_____
Feats	_____
+	10

Speed

Initiative

d20 +	_____
Advantage	_____

Perks

Flaws

Actions

Name	Attribute	vs	Target	Special
		vs		
		vs		
		vs		
		vs		
		vs		
		vs		

Preferred Boons

Attr	PL	Time	Duration

Equipment

Additional Notes

Create your character at OpenLegend.HeroMuster.com